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DEPARTMENT OF GRAPHICS AND CREATIVE DESIGN

COURSE NAME : Object Oriented Programming

I YEAR /II SEMESTER

Unit 1- BASICS OF C++





History of C++:

The C++ programming language was created by Bjarne Stroustrup and his team at Bell Laboratories (AT&T, USA) to help implement simulation projects in an objectoriented and efficient way.

- > C++ is a superset of C because; any valid C program is valid C++ program too but not the vice versa is not true.
- \triangleright C++ can make use of existing C software libraries with major addition of "Class" Construct".
- ➤ This language was called "C with classes" and later in 1983, it was named "C++" by Rick Mascitii. As the name C++ implies, C++ was derived from the C programming language: ++ is the increment operator in C.





OOPs characteristics

- Modularity: Module is a logically self-contained unit that can be tested and executed independently.
 Abstraction: It represents the essential features of an entity without including explanations or any
- Abstraction: It represents the essential features of an entity background details about it.
- Data Encapsulation: Wrapping of data and functions into a single unit is called data encapsulation.
 Inheritance: The process by which objects of one class acquires the properties of the objects of
- Inheritance: The process by which objects of one class ac another class.
- Polymorphism: The ability for a message to be processed in more than one form.
- > **Dynamic Binding:** Linking of a procedure call to the code to be executed when it is called.
- Message Passing: Passing message objects and invoking the function by the object by sending a message is known as message passing.





OOPs Benefits

- OOPs model the real world entity very well.
- Inheritance eliminates the redundancy (repetition) of code and hence supports code \geq reusability.
- Data hiding helps to build secured programs. \geqslant
- Multiple instances (objects) can be created. \geq
- Work can be divided easily. 2
- OOPs can be easily upgraded from small to large systems. ×
- Complexity can be easily managed. Þ
- Message passing concept helps the objects to communicate and share data. ×





Characteristics of C++: **Flexibility:**

> It is highly flexible language and versatility.

Wide range of library functions:

> It has huge library functions; it reduces the code development time and also reduces cost of software development.

System Software Development:

> It can be used for developing System Software Viz., Operating system, Compilers, Editors and Database.





C++ Character Set:

Character Set means the valid set of characters that a language can recognizes.

> The character set of C++ includes the following:

Letters	A-Z, a-z
Digits	0-9
Special Characters	Space + - * / ^ \ () [] " \$, ; : % ! & ? _ # <=
Formatting characters	backspace, horizontal tab, ve feed, and carriage return



{} = != <> ` = `>= @ ertical tab, form



Why Use C++

- C++ is one of the world's most popular programming languages. P
- C++ can be found in today's operating systems, Graphical User Interfaces, and embedded systems.
- C++ is an object-oriented programming language which gives a clear structure to programs and allows code to be reused, lowering development costs.
- C++ is portable and can be used to develop applications that can be adapted to multiple platforms.
- C++ is fun and easy to learn! >
- As C++ is close to C# and Java, it makes it easy for programmers to switch to C++ or vice versa





Translating a C++ program

- Computers execute binary instructions.
- > These binary instructions are known as machine instructions or machine code.
- The program creation process consists of the following steps:
 - Step 1 Write the program in a computer language humans can read and understand (like C++),
 - Step 2 Save the programs in text files as (.cpp) extension. Programs can be a few lines long and reside in one file or can consist of many millions of lines of code and span thousands of files,
 - Step 3 Run the source code files through a program called a compiler to generate object code for the target computer,
 - Step 4 Run the object files through a program called a linker to produce an executable image.

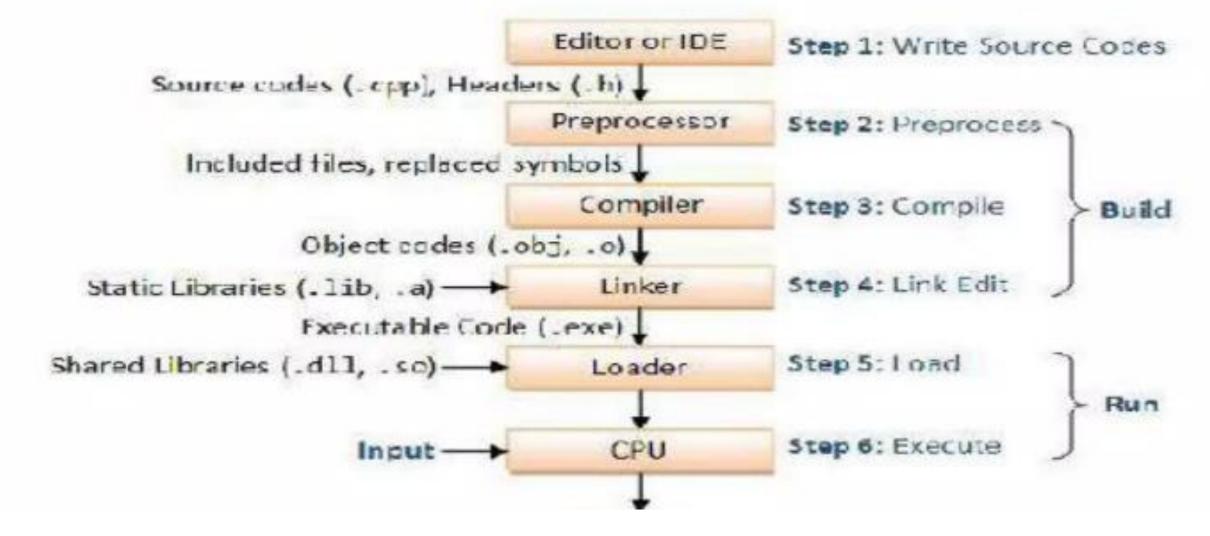


tructions or machine code. ing steps:



Translating a C++ program

- C++ Install IDE: download and <u>Install Turbo C++</u> or <u>Install Codeblocks</u>
- > The program execution process consists of the following steps:





+ or Install Codeblocks llowing steps:



General Structure of C++ Program.

- Different programming languages have their own format of coding.
- The basic components of a C++program are:
 - **Comments or Documentation Section**
 - **Pre-processor Directives (Linker Section):** . .
 - Definition
 - **Global Declaration**
 - main () function
 - Declarations 5
 - Statements



10/15



General Structure of C++ Program

The basic components of a C++program are: 2 Simple C++ Program





Allows access to an EO library

output (print) a string

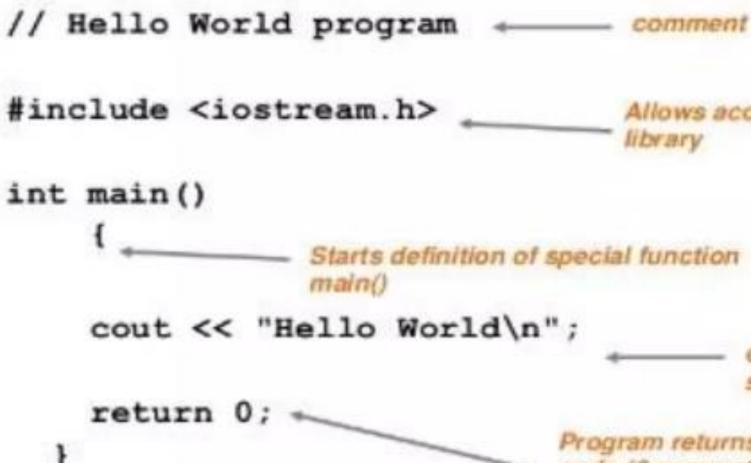
Program returns a status code (0 means OK)

11/15



General Structure of C++ Program

The basic components of a C++program are: Simple C++ Program





Allows access to an I/O library output (print) a string Program returns a status

code (0 means OK)



Characteristics of C++:

C Compatibility:

 \triangleright Any code written in C can easily be included in a C++ program without making any changes.

Speed:

> The resulting code from a C++ compilation is very efficient due to its duality as highlevel and low-level language.

Machine independent:

> It is a Machine Independent Language.







